\{AT559\} Dungbeetle.

The princess made to laugh. Making an absurd parade. Later forcing the noble suitor out of his bridal bed. Cf. Types 571—-574, 621.

## I. Making Princess Laugh,

(a) A princess has been offered to the man who can make her laugh,
(b) The hero accomplishes this by means of absurd situations into which he places people
(c) with the help of grateful animals or
(d) magic objects (a rope that binds and tightens, a magic fiddle, etc.) which he has bought.
II. Rescue from Imprisonment.
(a) By means of the animals or
(b) the objects, he is rescued from a lion's den into which he is thrown.
III. Driving out the Bridegroom.
(a) In the same manner, when he has been refused the princess in reward, he causes wasps to attack and drive out successive rivals on the bridal night,
(b) The princess recognizes his power and marries him.

Motifs:
I.
[T68] Princess offered as prize.
[H341] Suitor test: making princess laugh. Sadfaced princess has never laughed.
[H341.1] Princess brought to laughter by people sticking together.
[B350] Grateful animals.
[H982] Animals help man perform task.
[B571] Animals perform tasks for man.
[B582.2] Animals help hero win princess.
[B482.2] Helpful dungbeetle.
[D1411.1] Magic rope binds person.
[D1415.2.5] Magic fiddle causes dancing.
II.
[B544] Animal rescues captive.
[D1395] Magic object frees person from prison.
III.
[B481.5] Helpful hornet.
[B481.4] Helpful wasp.
[T171] Bridegroom driven from bridal chamber by magic. Usually by hornets or wasps.
[L161] Lowly hero marries princess.

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*BP II 454 n. 1.

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French 7;
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West Indies (Negro) 1;
American Indian: Thompson C Coll II 41 Iff.

African 1.
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